

QUIZSYSTEMS

QUIZDISPLAY 4 (4 CHARACTER LED MATRIX DISPLAY)

DATE: 02/07/10 DRAWN: JOHN WALKER

DO <u>NOT</u> SCALE FROM THIS DRAWING IF IN DOUBT - ASK!



195 Thornhill Road Surbiton Surrey KT6 7TG

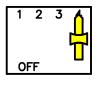
Tel: +44 (0)20 8288 0246 E: web@quizsystems.co.uk W: www.quizsystems.co.uk

QUIZSYSTEMS

DISPLAY OPTION SWITCH SETTINGS

N.B: Settings are read <u>ONLY</u> at power-up.

QUIZDISPLAY4



Display <u>always</u> shows a team score (instead of varied 'local' values)



Display <u>always</u> shows a team name (instead of varied 'local' values)

Team#1-8 in BINARY,

(this setting - i.e. 011,

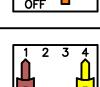
equates to Team#4)



Team#1-8 in <u>BINARY;</u> (this setting - i.e. 000, equates to Team#1)



'Local' A - D values are shown (when appropriate)



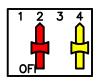
'Local' A - D values are shown (when appropriate)



'Local' A-D values are <u>not</u> shown (when appropriate)



'Local' A-D values are <u>not</u> shown (when appropriate)



'Local' scores &/or times are shown (when requested)



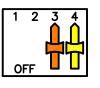
'Local' scores &/or times are shown (when requested)



'Local' scores &/or times are <u>not</u> shown (when requested)



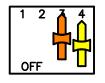
'Local' scores &/or times are <u>not</u> shown (when requested)



'Win' does not effect display (which typically shows the 'local' score)



Display shows the 'local' player (& blanks when not a 'winner')



Display shows 'Win' & idles blank (i.e. to use instead of a light)



Display shows the 'local' team (& blanks when not a 'winner')



2

3